

RULES FOR STREET SOCCER CAGE

Rule 1 – Playing Logistics

Teams will consist of 3 or 4 per side depending on age division and location. Teams may consist of six players per team. Substitutions may only be done on dead ball situations and with the awareness of the referee

Rule 2 – Court Procedures

The court is surrounded with a fence like barrier that keeps the ball in bounds the entire match. If the ball exceeds the limitations of the provided barrier the opposing team get a direct kick from that location. A no entry box is set up in front of each goal. A player may not touch the ball when it is in this area. If an attacking player touches the ball in the box the opposing team gains possession. If a defensive team touches the ball inside the box the attacking team gets a penalty kick from the length of the court without interference.

Rule 3 – Game Duration

Each game consists of two ten minute halves. Teams switch sides at half time. Qualifying games ending in a tie will result in a three man shootout.

Rule 4 – Fouls and Disciplinary

Any foul or violation will result in a penalty kick for the opposite team from the length of the court without interference. (Street Soccer is a game of finesse and style and therefore demands its participants to refrain from contact. This encourages the attacking player to attempt things otherwise inhibited) The fouled player must take a penalty kick. A yellow card will result in a five minute suspension. A red card will result in a disqualification from the tournament. Any player or team showing bad sportsmanship in any way shape or form may serve a game suspension or even complete tournament disqualification. referee decisions are final. All other decisions are up to tournament director discretion.

Rule 5 – Players Equipment

Each team must have matching attire. Proper shoes, socks, shorts, shin guards and uniform are mandatory.